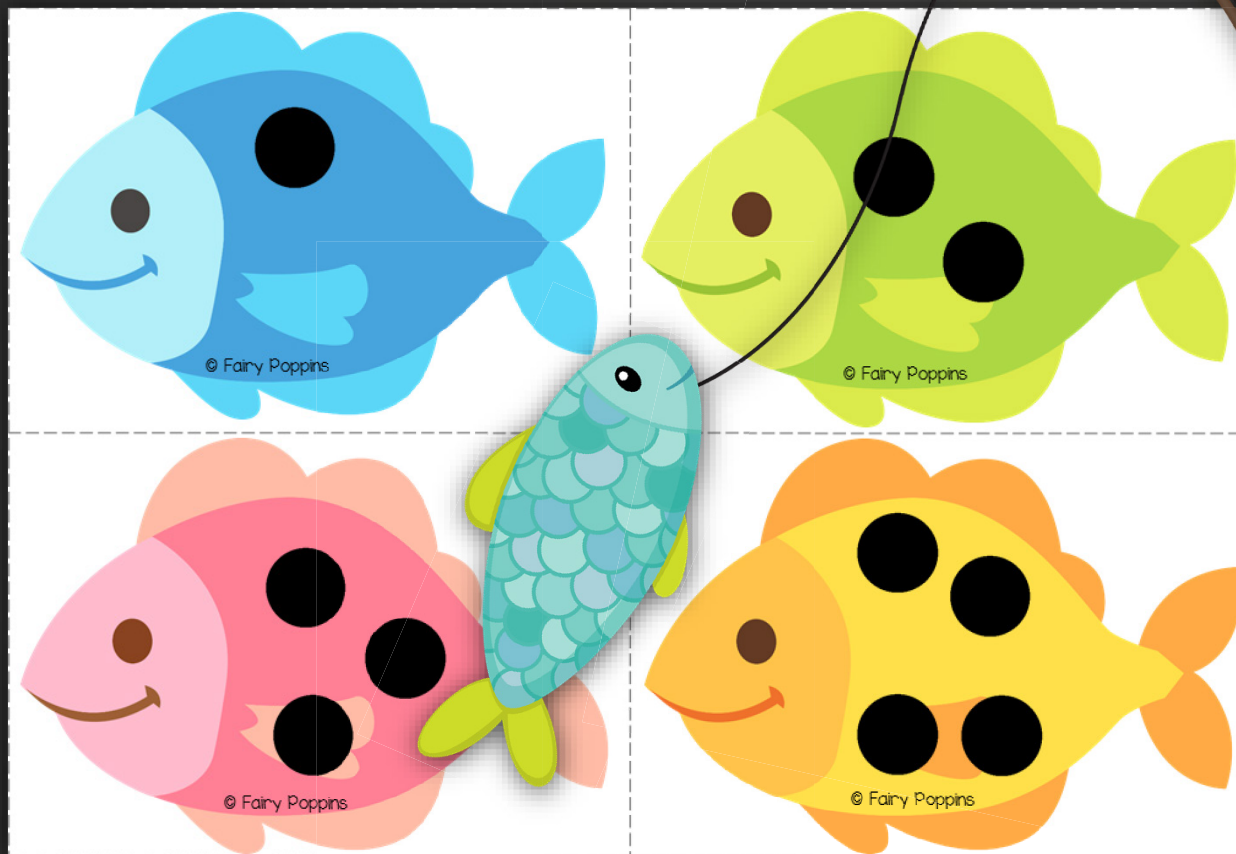


Fishing Game (1-6)



- Subitizing
- Numeral recognition



Thank you so much for choosing this number fishing game. It is ideal for children who are learning how to subitize (identify small quantities at a glance). It also helps children to identify the numerals 1 to 6.



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Preparation

- ♥ Print, laminate and cut out the fish. Attach a large paperclip to each fish. I like to add some tape to the back to secure each paper clip in place.
- ♥ Print the pre-made buckets for sorting the caught fish or attach the number labels to actual buckets.
- ♥ To make the fishing rod, tie a piece of yarn to a small stick or piece of dowel. Then tie a magnet to the other end. Donut shaped magnets are easy to tie yarn to and are available from most education supply stores.

Instructions

- ♥ Game 1: Call out a number and the children need to catch the fish with that number of dots.
- ♥ Game 2: Call out a number and the children have to catch the fish with that numeral.
- ♥ Game 3: Children catch any fish but they need to say what number they caught and answer the questions like “how many dots are on your fish?”.

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Credits

A big thank you to these talented artists for the use of their graphics.

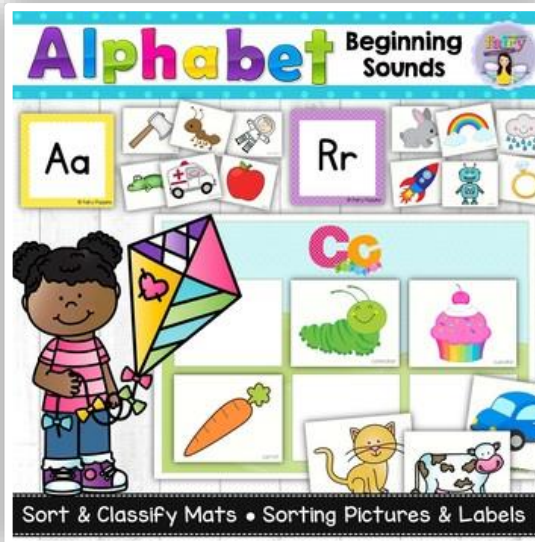
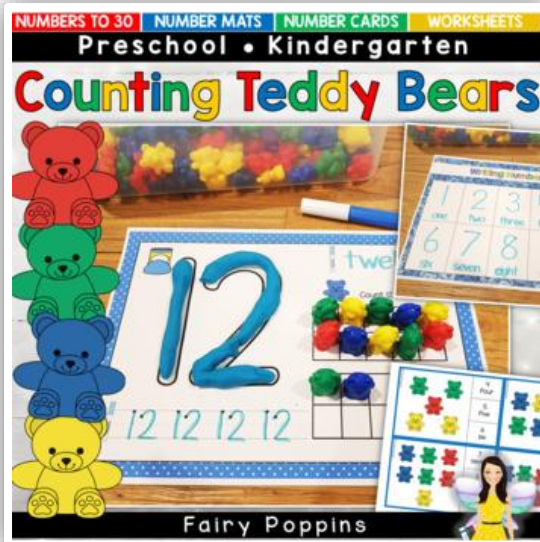
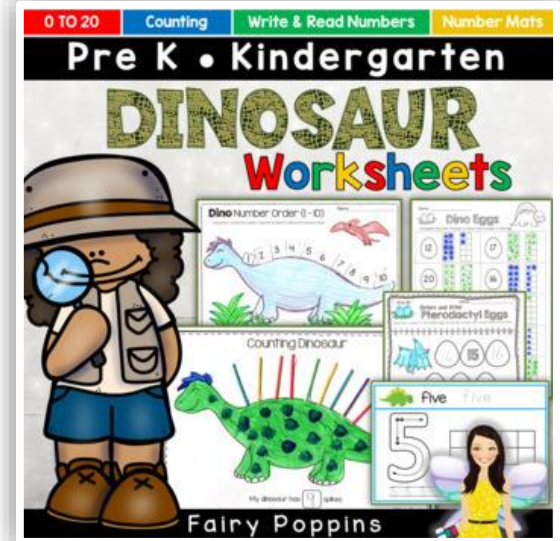
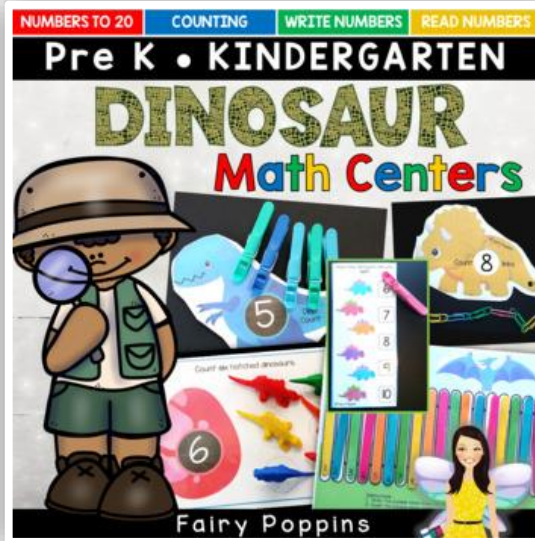


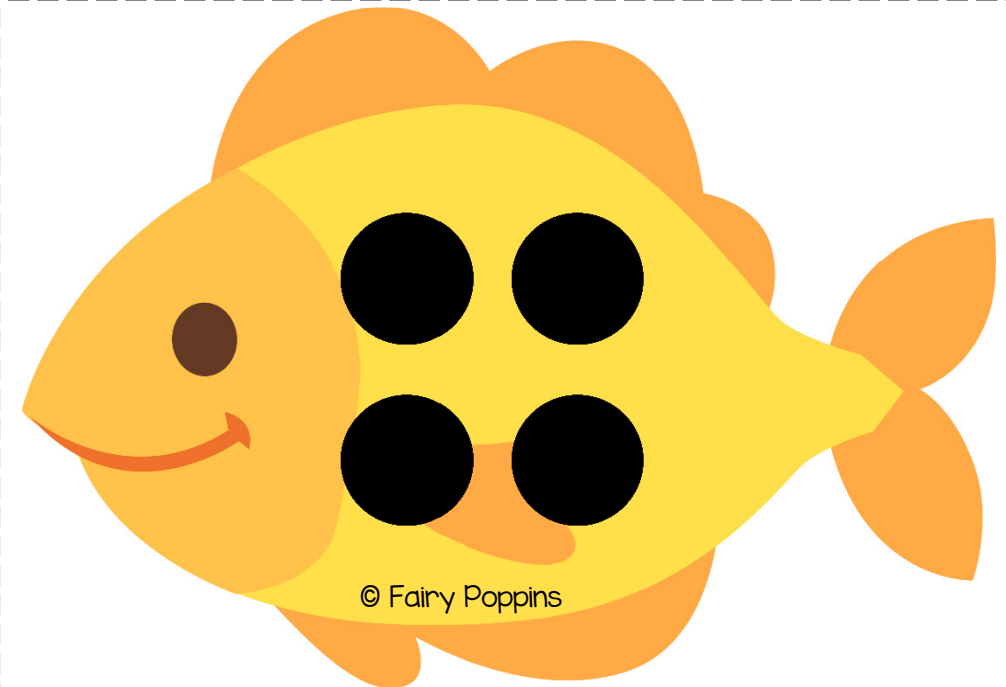
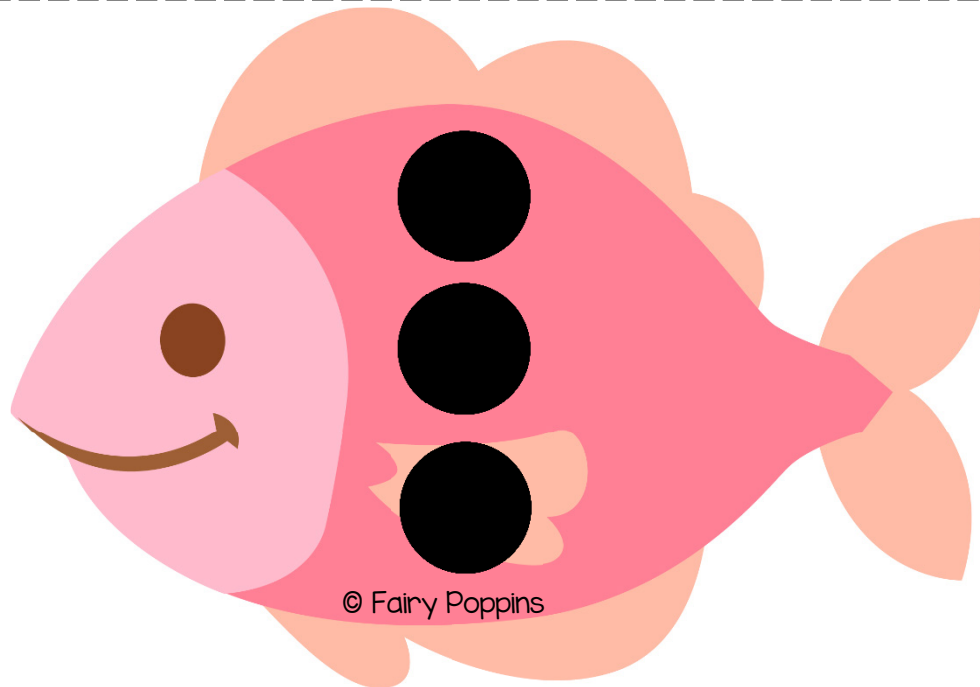
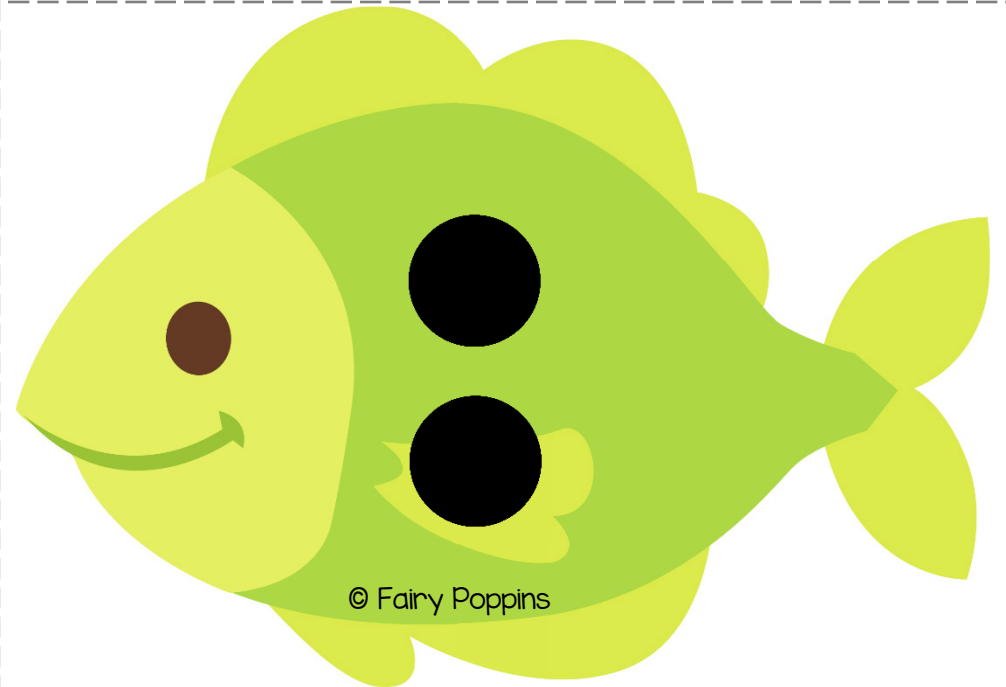
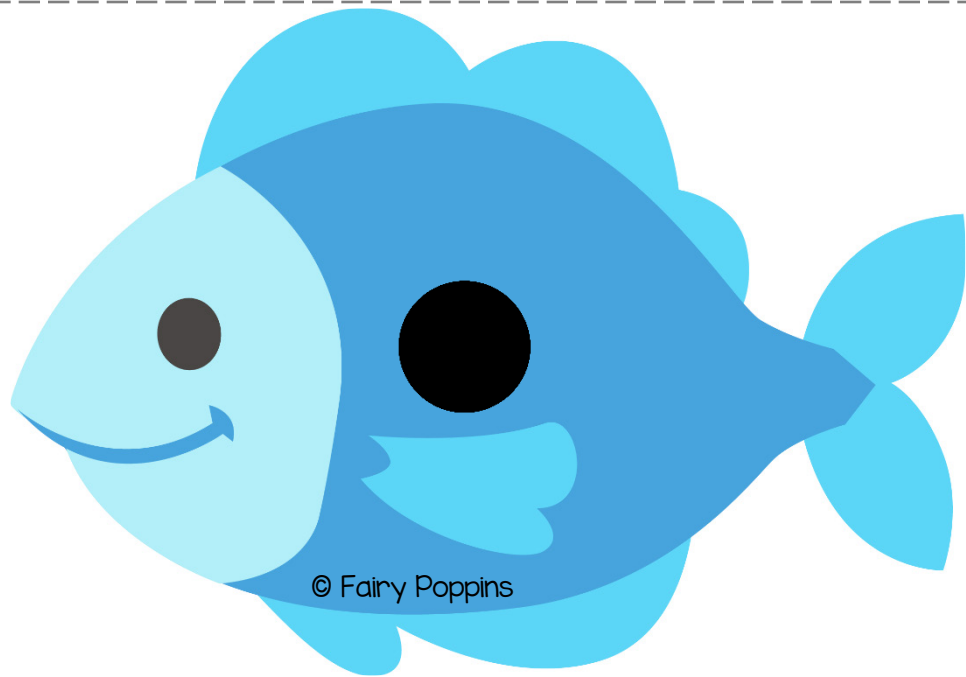
Magic Maker Scraps

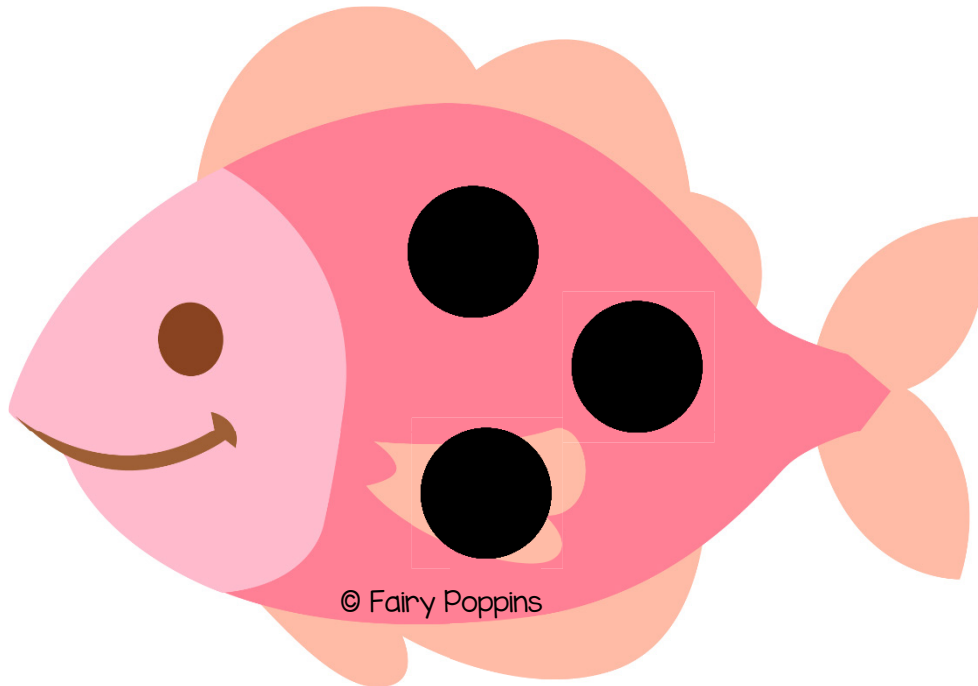
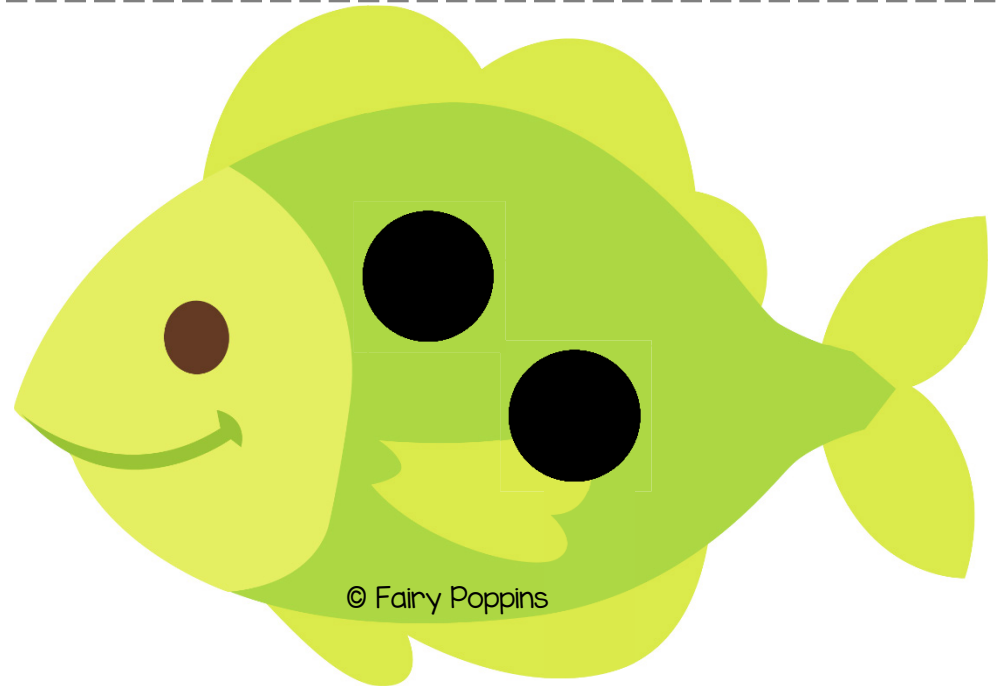
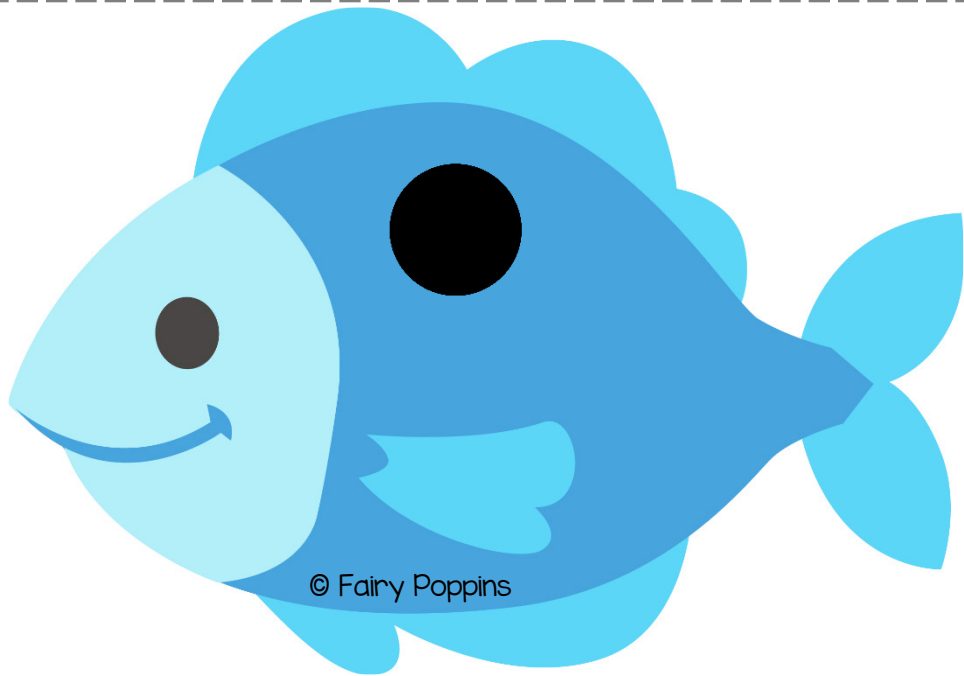


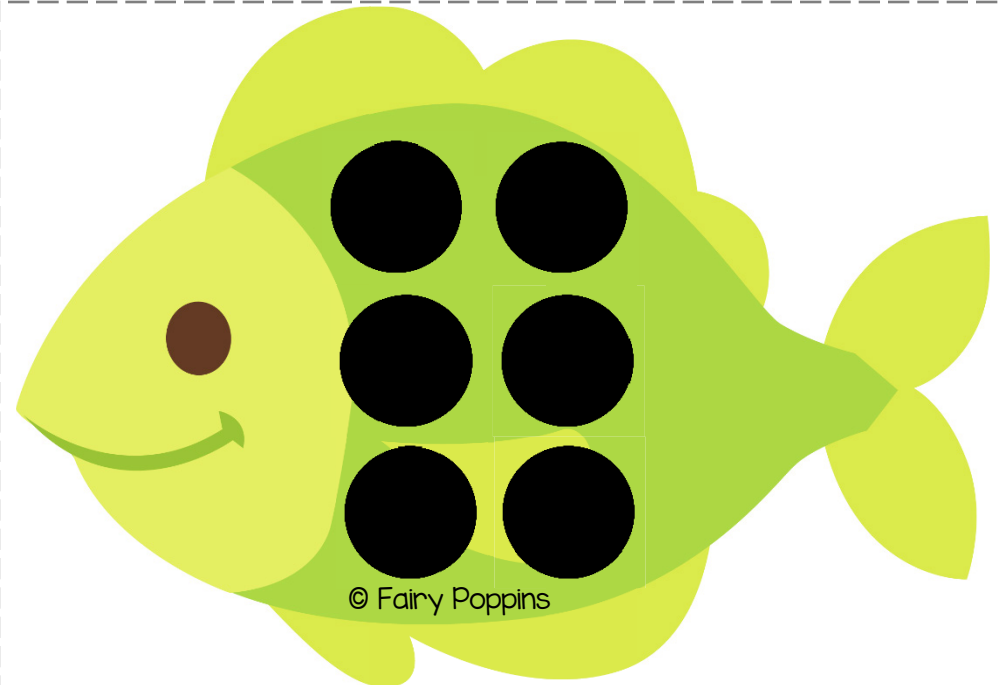
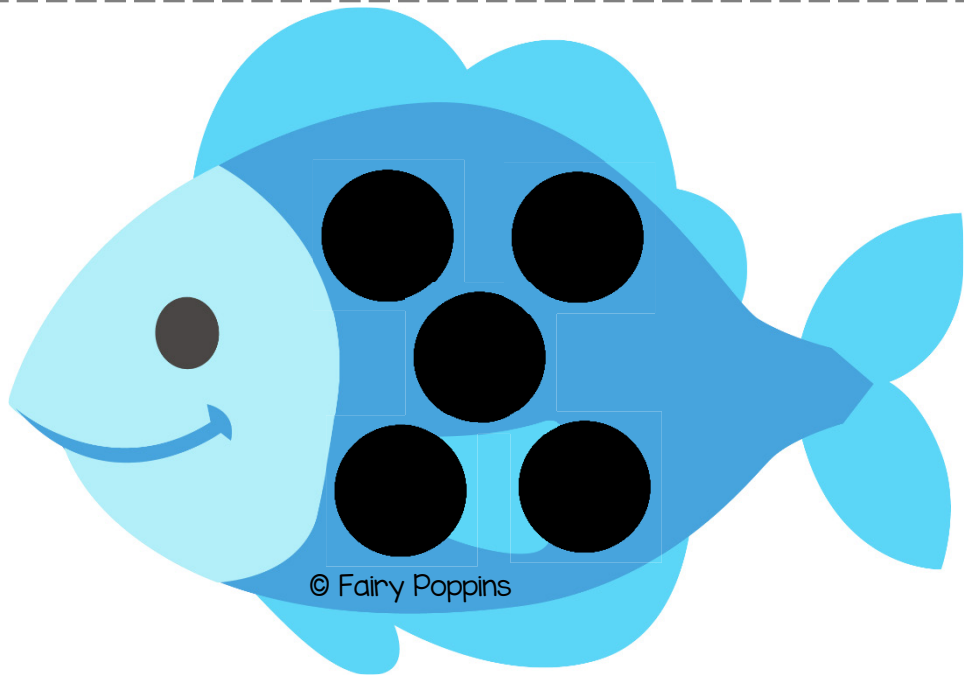


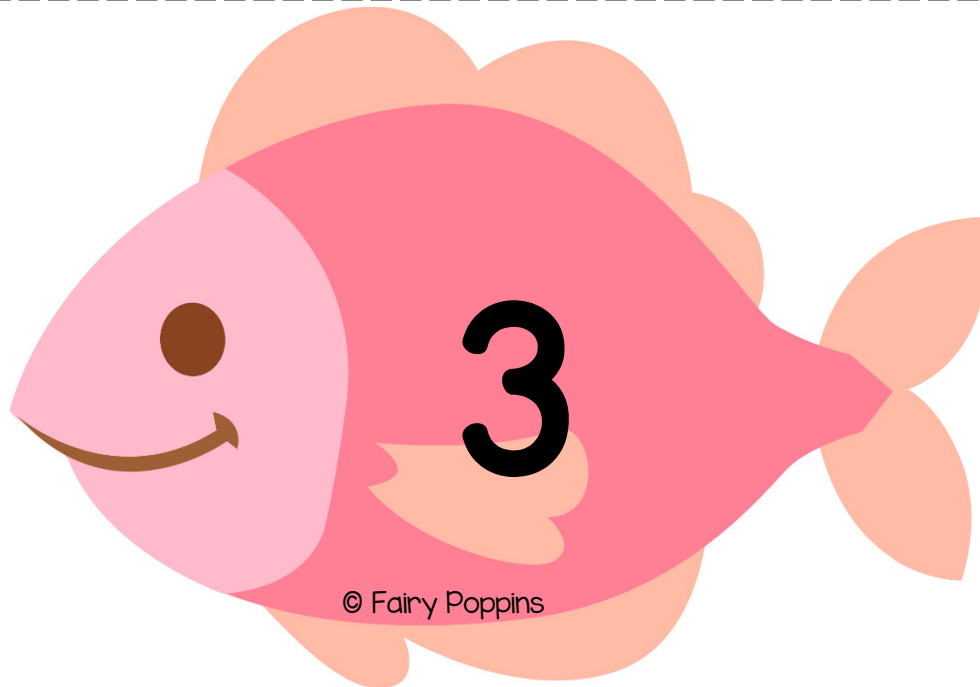
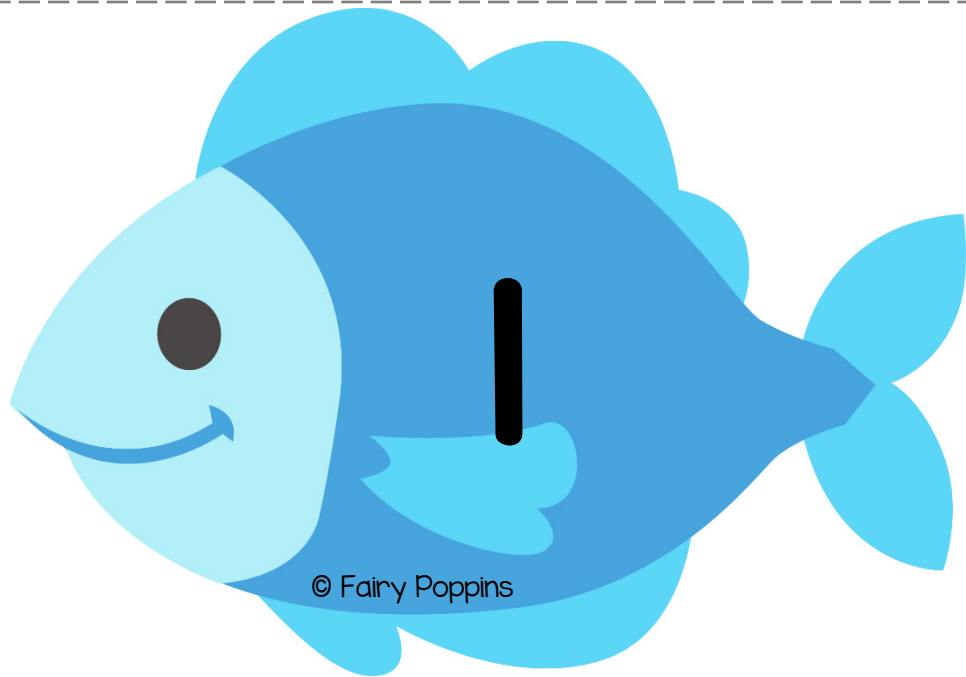
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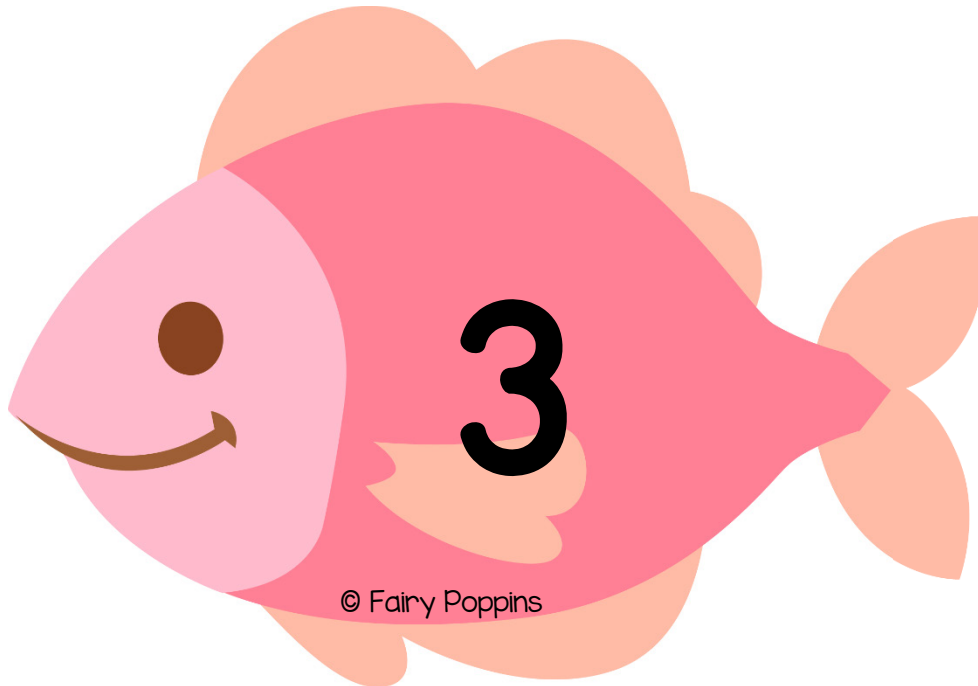
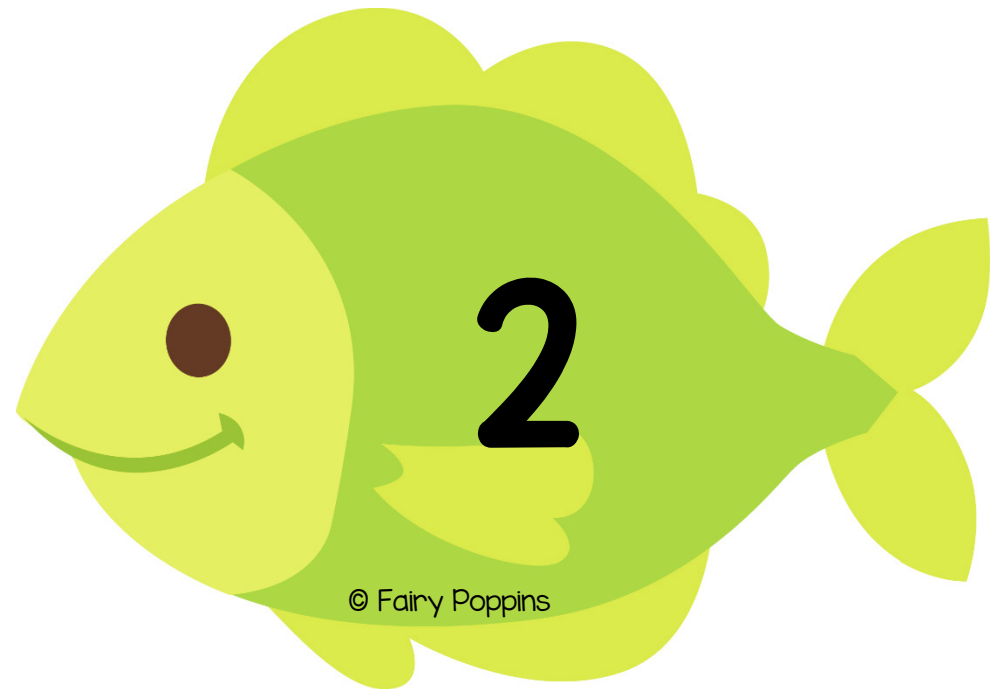
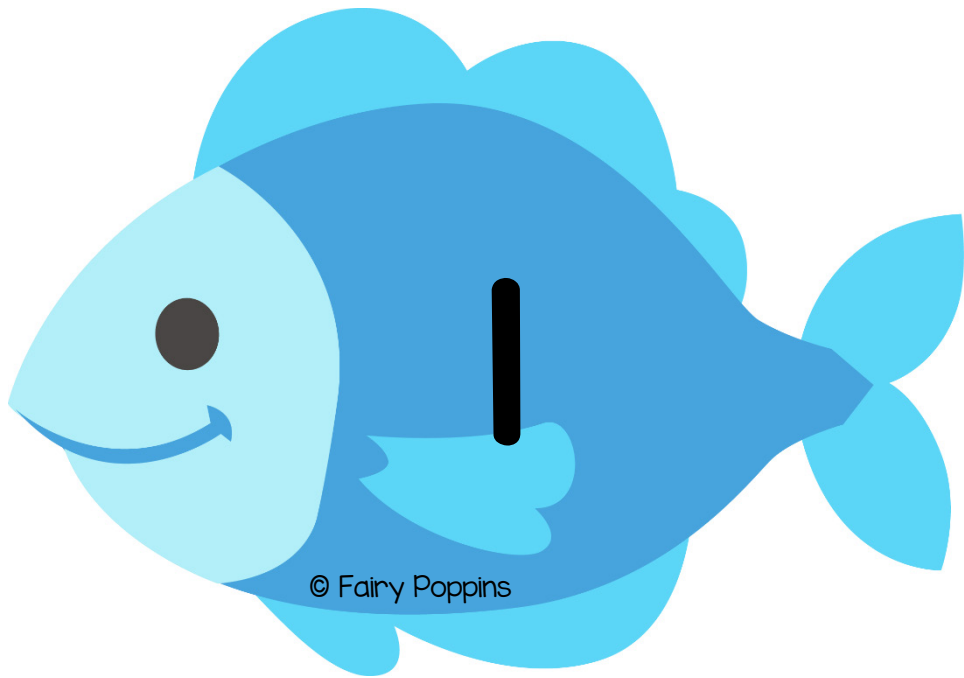


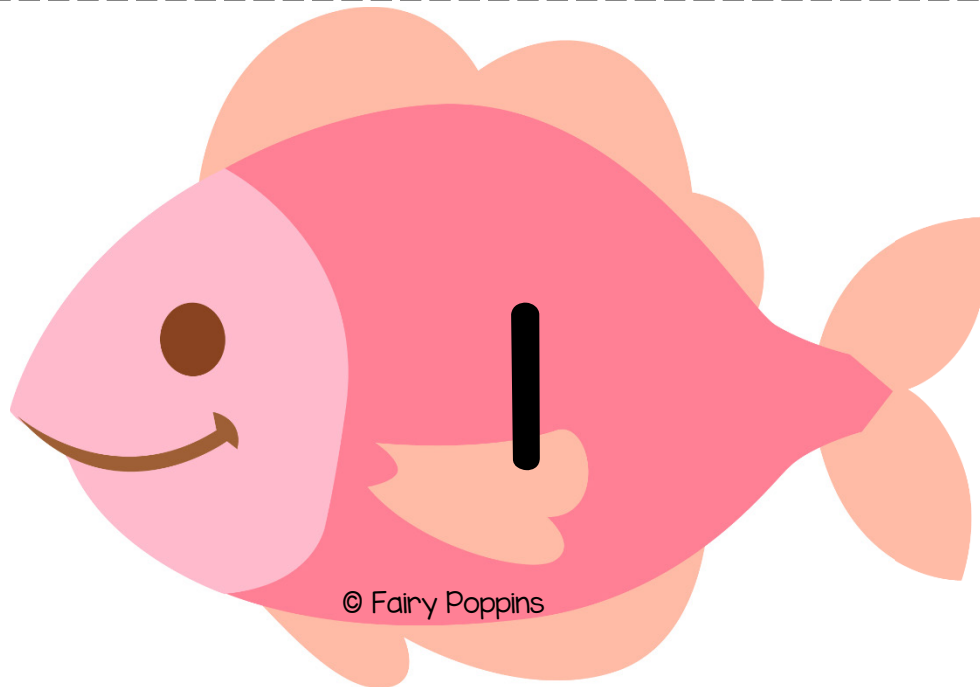
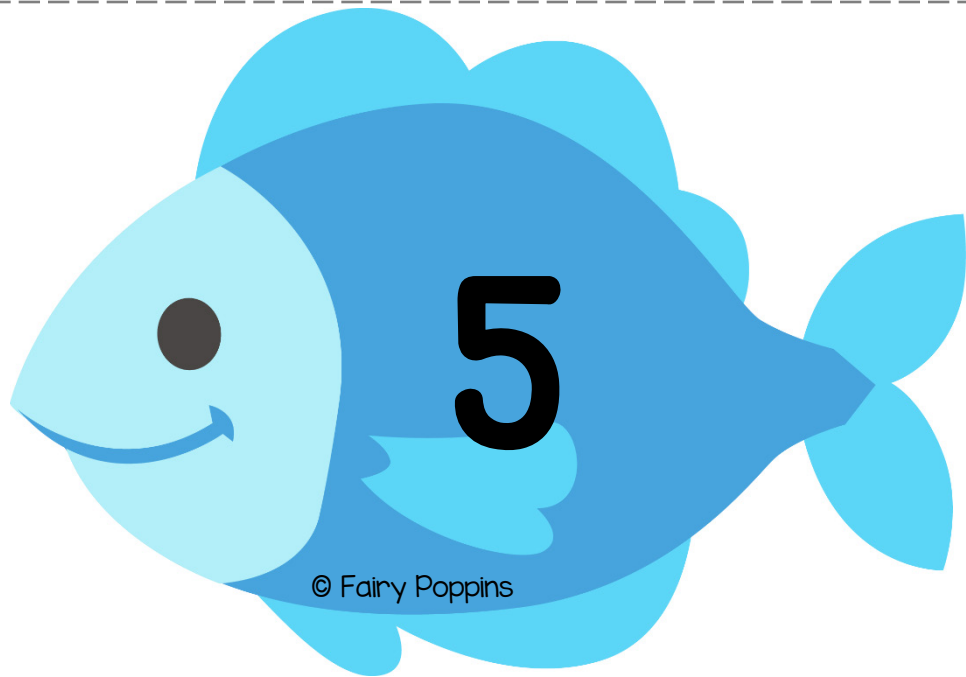


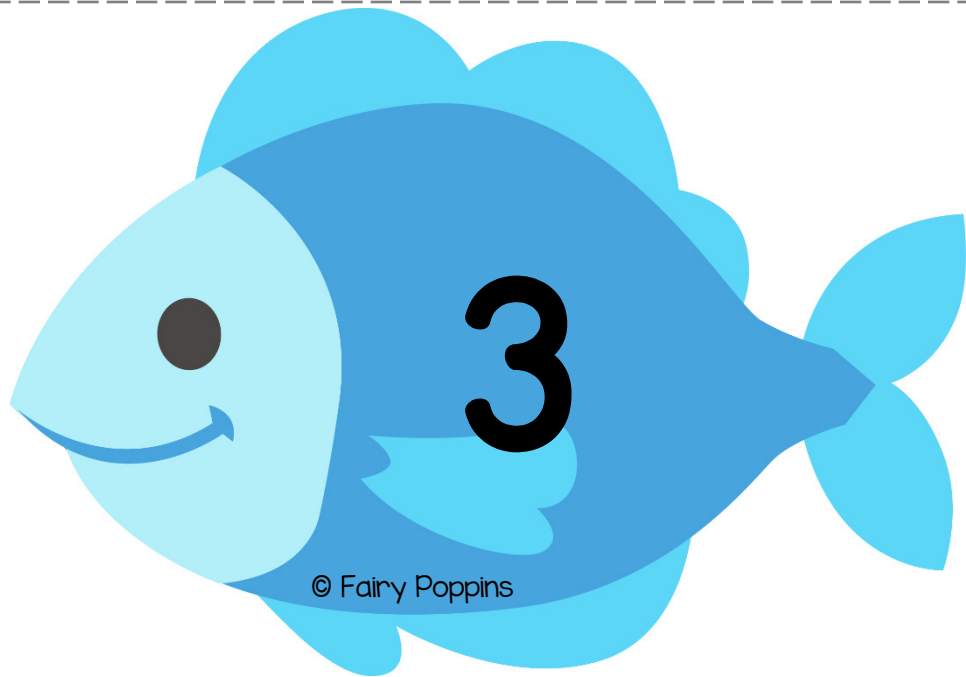












one

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1

two

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2

three

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3

four

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4

five

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six

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6

1

one

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4

four

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2

two

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